

# The Goddess and the magic policy



am the goddess Arduinna, mistress of the forest, goddess of nature living in the deep Ardennes.

Unfortunately, today my sorrow is great...

My faithful steed has been shot down and I have to give it back its life... Your visit on this day is precious to me because of your help I will need.

Go beyond the mountains of my kingdom, find the ingredients that will make it possible to make the magic potion that will give life back to my faithful companion.







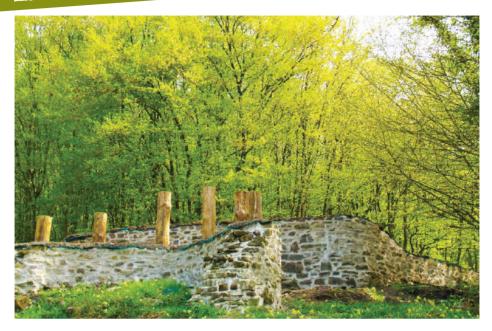






You're at the tourist office in Vireux-Wallerand. For the first mission, you have to go all the way to the bridge.

From the bridges below, which old picture corresponds to the bridge of Vireux-Wallerand :



You have to go up to the hill called: Mont Vireux or CAMP ROMAIN...

Go to the heart of the old compound and find the bread oven. The circular wall of this oven was once topped by a dome. That dome was in:



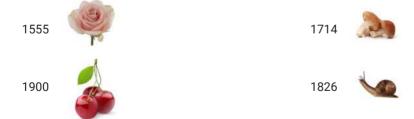




Go to the northern spur of the Roman camp. There you will find an orientation table.

Look at the landscape around you.

From there is visible a castle... But what year is it from?





In Vireux-Molhain, rue Gambetta, you will go to an old church (a collegiate church)...

In the collegiate church of Saint Ermel, you will find beautiful tombstones artistically sculpted. On one of them, you will discover an animal. Which animal is this?

An elephant



An eagle



A boar



A dog





Don't forget to take the key at the tourist office (Place du Château in Vireux-Wallerand) to enter in the church.



# Another story about animals... in the collegiate church, a scene depicts an animal pierced with a sword. What is this animal?

A sheep



A pig



A deer

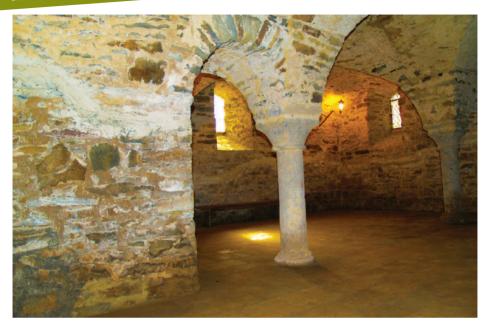


A frog





Remember to look up....

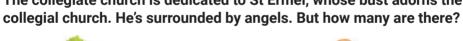


The crypt was searched once by German soldiers who hoped to find a treasure there... the burial of Pépin le Bref?





The collegiate church is dedicated to St Ermel, whose bust adorns the



Six





Four







he looks at you from above...



Leave Vireux-Molhain and go now to the village of Hierges... other missions await you.

# On the fountain square, many people pass by without really seeing it. Can you find this cross of the duel?

Jehan Collin



Gilles de Berlaymont



Henry Mayreau

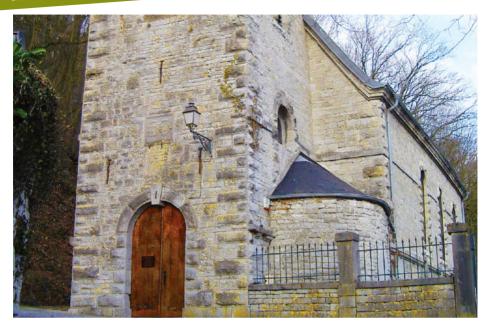


Louis Rolin d'Aymeries



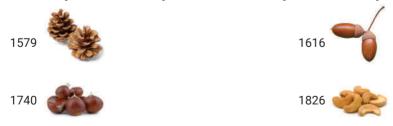


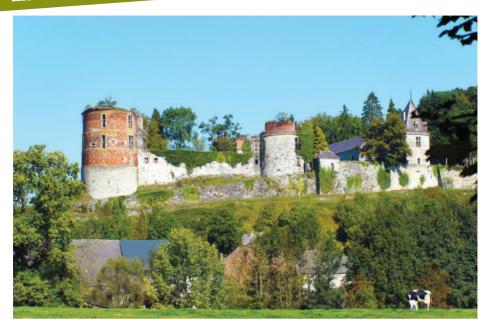
In blue stone, I'm made of...



The village church is not far away. Follow the main street to get there ...

# The Church of St. John the Baptist was built at the request of Messire de Berlaymont and Lady Lamberte de Croÿ. But in what year?





# What are the two main building materials for the towers of Hierges Castle?

Blue stone and marble



Shale and brick



Brick and Dom Stone



Blue stone and brick





Here, you have solved all the missions and thanks to you, all the ingredients necessary to make the magic potion are there...

1	2	3	4	5	6	7	8	9	10

However, for the magic potion to work, the ingredients must be added one by one in a certain order. Only ingredients 1, 5 and 8 are in the right place.

Will you manage to put all the ingredients back in the right order and make sure that the magic potion can finally bring my horse back to life?

Your ultimate mission is to go to the Val d'Ardenne tourist office in Vireux-Wallerand. Then meet me there and you'll find the exact recipe for the potion.

1	2	3	4	5	6	7	8	9	10

All you have to do is have your answer validated by the person who welcomes you at the Val d'Ardenne tourist office in Vireux-Wallerand.

And if your magic potion is good... a gift you'll get.



