



NUTON À GIVET

SAURAS-TU RÉSOUDRE L'ÉNIGME?





From sunset to sunrise, the « nutons » work laboriously. Their work consists in fulfilling the wishes of humans for bread and wheat...

They repair shoes, locks...

But never in the ever, the villagers must never see them! A little tired of this hard work in the darkness of his cave, our friend « Nuton » escaped this morning..

Here he is now at Givet where he goes from discovery to discovery.

But, as the legend says, he must find the way back to his cave before nightfall.

It's your turn to help him.

Go and discover Givet.

With the help of clues found during your various missions, you will find the place where NUTON must return as soon as possible.

MISSION 1



On which monument of Givet did NUTON observe this detail ?

The Saint-Hilaire church

The Victory tower

The fort of Charlemont



This building is linked to my conquest of Namur in 1692
Signed : LOUIS XIV

Write down the symbol corresponding to your answer at the end of your game book

I am thirsty. There is a fountain by the church. Let's go there !

MISSION 2



Where is this fountain located ?

Carnot square †

Méhul square ¥

Tower square §

Write down the symbol corresponding to your answer at the end of your game book.

In this same square, you will find the coat of arms of the town. It's your turn to observe !

MISSION 3



❖



⌘



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Among these coats of arms, our friend NUTON does not find that of the town of Givet. You must have seen them on the pediment of a building...

Which of these coats of arms are those of GIVET ?

Write down the symbol corresponding to your answer at the end of your game book.

A famous composer-musician was born in Givet. A street is named after him. Come on, let's go!

MISSION 4



NUTON passes in front of a house that draws his attention, because on it there is a commemorative plaque.

The plaque pays tribute to an illustrious character. Which one ?

- Vauban ζ
- Charles Quint ÷
- Méhul η



I composed « Le Chant du Départ » in 1794.
Signed : The composer

Write down the symbol corresponding to your answer at the end of your game book
In this same street, I can admire a pretty wooden door.

MISSION 5



How many nails are on the left wing of that door ?

- 45 £
- 75 §
- 125 II

Write down the symbol corresponding to your answer at the end of your game book.

Look... At the end of the street, I see an old building....

MISSION 6



Our friend NUTON discovers on this building, this statue called « The Prayer ». What does this statue represent ?

- A nun §
- A ghost &
- A knight ß



This statue is not on the facade of the building where I once lived...
Signed : Sister Eugénie

Write down the symbol corresponding to your answer at the end of your game book.

On your way back to the town center... In a curved street, you'll see an alleyway...

MISSION 7



This alley has caught the attention of NUTON. What is the name of the street where this little alley is located ?

Méhul square ♠

Bird street (rue des oiseaux) ♣

Welle street (rue du puits) ♣

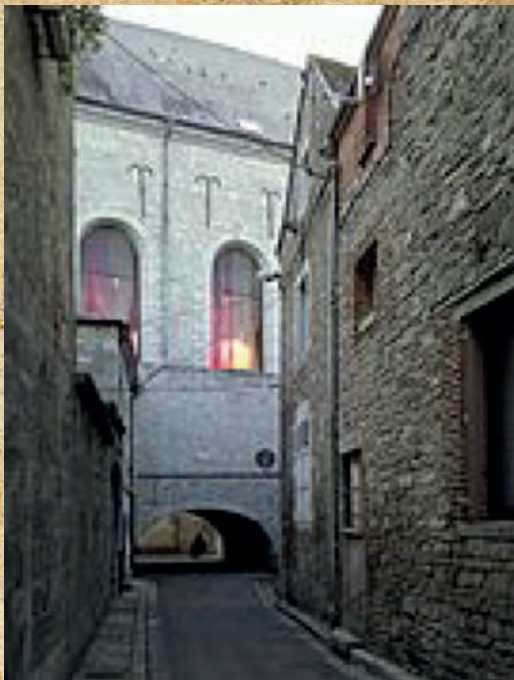


Conceived by me, this kind of small alley was designed to avoid the firing
in succession...
Signed : VAUBAN

Write down the symbol corresponding to your answer at the end of your game book.

Hurry up, time flies. I have to get home before dark. Like a secret passageway, the street « de la fausse porte » will allow me to get back to my cave as soon as possible.

MISSION 8



This is the street « de la Fausse Porte ». It passes under a religious building. Which one ?

Notre-Dame church †

Saint-Hilaire church ■

Récollets church ⚔



I humorously described the bell tower of this church...
Signed : VICTOR HUGO

Write down the symbol corresponding to your answer at the end of your game book.

Passes under the vault and goes to the quays of Meuse...

MISSION 9



What is the name of the famous military architect who enlarged the emblematic site of the town of Givet in the 17th century ?

Victor Hugo ✕

Vauban ■

Etienne Nicolas Méhul ✧

Write down the symbol corresponding to your answer at the end of your game book.

Look... a little further on, there's the big Victory tower. After the tower, a last clue will be revealed to us...

MISSION 10



**This cannon is pointed towards one of the famous sites of Givet.
Which one ?**

The fort of Charlemont £

The fort of Condé ž

The fort of Rome ß



I had this fortress built in 1555
Signed : CHARLES QUINT

Write down the symbol corresponding to your answer at the end of your game book.

Let's take a picture before we go back to my cave. One more photo in my souvenir album... Let's send it to my friends !

MISSION 11



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NUTON sent postcards of the fortresses he visited. In classifying them, NUTON mixed them... He can't find the photo of the fortress of Charlemont... Can you find it for him ?

Write down the symbol corresponding to your answer at the end of your game book.

You have now finished all your missions and found all the letters that will allow you to find the mystery place where our friend NUTON should go.

1	2	3	4	5	6	7	8	9	10	11

But... this word is very strange!
Of course, the NUTONS have their own language...

Write the letters corresponding to each symbol of your answer in the table below and you'll finally find the mystery place where NUTON is supposed to go.

1	2	3	4	5	6	7	8	9	10	11

A	ž	B	Ÿ	C	¥	D	Đ	E	£	F	Ƴ	G	⌘
H	Π	I	▣	J	÷	K	Ɔ	L	§	M	Ⓜ	N	■
O	ß	P	†	Q	❖	R	‡	S	©	T	~	U	&
V	þ	W	∅	X	Ɔ	Y	Ɔ	Z	z				

BRAVO. You have found the mysterious place where our friend NUTON must return as soon as possible...
Go now to the Givet tourist office (10 quai des Fours).
In exchange for your answer, you will receive a gift....

